

# Anthony Jauneaud



[anthony.jauneaud@gmail.com](mailto:anthony.jauneaud@gmail.com) | [www.iamleyeti.com](http://www.iamleyeti.com) | [@iamleyeti](https://twitter.com/iamleyeti) | [my games](#)

- ★ Narrative designer, scriptwriter, author, localization coordinator.
- ★ Writing and editing in English and French (native).
- ★ Experienced with Microsoft Office, Scrivener, Final Draft, Visio, Axure, Ren'Py, Twine, RPG Maker...

## | Experience

Since I started in the industry in 2009, I developed worlds and characters, wrote dialogues and scenes, coordinated localization, worked with other team members or clients to fulfill the project's vision.

- 2016 **Narrative & game designer** on an unannounced project at Monkey Moon.  
**Narrative designer** on *Fragments* and *Holotour* at Asobo Studio (Microsoft HoloLens) as well as another unannounced project.
- 2014–2016
- 2015 **Scriptwriter** on *Timrot Ashan*, a six-episode TV show for Kam&Ka Production.
- 2013 **Game designer & PR** on *HarshQuad* at Monkey Moon ([Link](#), Windows Phone).
- 2009–2014 **Narrative designer & localization coordinator** on *O.zen* at Ubisoft (PC/Mobile).
- 2009 **Scriptwriter** on *Oscar & Co*, a cartoon TV show for TF1, TeamTo, and Cake.  
**Freelance narrative designer & copywriter** for Ubisoft, Neotrope, France Televisions, Aldebaran Robotics, Les Tilleuls, Clic & Walk...
- Since 2009

## | Personal Works

Writing is a passion and as often as possible I dedicate time to personal projects: novels (two times NaNoWriMo winner), short stories, microfictions, game jams... I also did several talks all about narrative design and narration in games.

- 2015 *Milkdragon*, a fantasy novel (NaNoWriMo 2013, in French).
- 2015 *Bras d'Honneur SIGMA*, a short visual novel made in a game jam ([Link](#), in English).
- 2014 *Chroniques des temps perdus*, short stories ([Link](#), in French).
- 2014 *{TITLE}*, a short narrative game ([Link](#), in English).
- 2013 *Mâche Fiction*, short stories ([Link](#), in French).
- Since 2011 Editor-in-chief for Merlanfrit, a video game website ([Link](#), in French).

## | Education

- 2007–2009 CEEA – European writing school, state-recognized professional scriptwriter for television and animation (Master).
- 2003–2006 EICAR – French cinema school. Editing, directing, acting, writing... on more than fifteen projects (Bachelor of Fine Arts).